

NTLL League Bylaws

Little League 2010 rules will prevail with the exception to the following:

The rules below are 2011 NTLL league-wide rules and are subject to change.

1. All managers shall carry an Official Rule Book and a copy of the NTLL Rules. A copy of the Official Rule Book and the NTLL Rules will be available for Umpires and Board Members in the snack bar.
2. All players must be in full uniform (shirts, pants, belt, and cap) and properly dressed (shirt tucked in, belt buckled, and cap on straight) during the game. ALL MANAGERS, COACHES AND UMPIRES ARE TO ENFORCE THIS RULE.
3. Games called because of darkness will be at the sole discretion of the Umpire.
4. All games shall start on time. If a game starts late, the Division time limit from scheduled game time remains in effect. NOTE: The game may begin earlier if the field is vacant and both teams and the umpire are available. Applicable time limits remain in effect from scheduled game time.
5. Prior to the start of the game, each manager must include the entire team roster on the game lineup card with notations if a player is absent, sick or sitting out of the game because of disciplinary reasons.
 1. Each home team for Major, Minor *and Farm* games is to provide an official scorekeeper. The designated scorekeeper must keep score in the tower, and may not sit in the stands during the game. This scorekeeper must use the official score book which is kept in the field tower. The official scorekeeper cannot have any communications with either team except for the lineup changes. Each team will have at least one designated scorekeeper who will attend an instructional meeting provided by the NTLL or District 27 prior to their team's first game. Scorekeeper must note any ejection(s) or protests in the official scorebook.
 2. Each visiting team for Major, Minor & Farm Division games is to provide one adult to operate the scoreboard and announce the game on the PA system, and one additional adult to act as the official Pitch Counter. *One adult may handle both duties if they are comfortable doing so.*
6. Managers, Coaches, & parents of the home team are responsible for setting up the field for play. This includes setting out the bases and lining the field. Managers, Coaches, & parents of the visiting team are responsible for removing the bases, raking, & watering the field at the conclusion of the game. Each team is responsible for cleaning, sweeping, & removing the trash to the dumpsters and replacing the trash can liners for the bleachers occupied by their team..
7. Home Team is responsible to supply 2 new game balls for each game. Additional balls needed will be added alternating between teams, starting with visiting team.
8. All managers, coaches, spectators and players are asked to help in keeping the area clean and safe. NO bicycle, skateboard riding, razor riding and/or pets shall be allowed at Hamilton School and adjacent parking areas.
9. Managers and Coaches are not allowed to sit in the stands, coach from the sidelines or stand behind home plate. Rookie and T-Ball Managers or Coaches are allowed on the field during play.
10. EACH PLAYER'S PARENT IS RESPONSIBLE FOR PROVIDING A SNACK BAR WORKER. 1 shift per player. Failure to work snack bar duty by a family will result in forfeiture of the \$50.00 retainer fee check.
11. In the case of inclement weather conditions (primarily rain), the league president, Division Player Agent, and field engineer will determine if and when the particular field is able to be used or how long it will take to ready the field. This may warrant canceling any given game to ensure that as many games as possible can be played after the field is readied on that given day.
12. Games that must be rescheduled due to rain or unplayable fields WILL be rescheduled by the [Player Agent](#) .
 1. Failure for game to be replayed will be reviewed by the [Board of Directors](#) and a win or loss may be awarded to either team based on the circumstances.
13. Managers & Coaches for NTLL must be approved by the Board. This includes [Winter Ball](#) season.
14. No cameras or video equipment, professional or otherwise are permitted on the field or in the dugouts during any and all baseball games, unless designated by the NTLL Board.
15. Team Practices – Major and Minor Division Teams will be allowed to practice/play games a maximum of three weeknights per week; Farm, Rookie and T-Ball Teams will be allowed to practice/play games a maximum of two weeknights per week.
16. No parking in the church parking lots on Sundays, and dates otherwise designated by the church and NTLL (see [NTLL website for specific dates](#)).
 1. NTLL is allowed to utilize Church Parking as a good gesture from the Church and their congregation. It is essential that we respect church property at all times. PLEASE DRIVE WITH CAUTION ON THE CHURCH PROPERTY, AND KEEP DRIVING SPEEDS TO A MINIMUM AT ALL TIMES – THIS IS FOR THE SAFETY OF OUR KIDS.

17. NTLL Board Elections – Board positions will be posted on Monday, May 16th, 2011. Any interested adult member may run for any position. Elections will be held on closing day. Each NTLL parent/guardian will receive one ballot (maximum two ballots per family). The Board election will be presided over by the sitting Vice President. The sitting Secretary and Team Parent Coordinator will supervise/conduct the counting of the ballots.

Pitch Count Tracking

1. The official pitch count for each game will be handled by a designated adult from the Visiting team (Pitch Counter).
 1. This Pitch Counter must sit in the scorekeeper's tower for the duration of the game.
 2. A Manager or Coach (participating in the game from the field of play) must keep track of pitch count for each team.
 1. It is ultimately the responsibility of each team Manager to keep accurate count of his own player's pitch count
 3. Managers from each team and the official scorekeeper will meet between each half inning to validate pitch count for that inning.
 4. The pitch count for each half inning will be logged onto the official NTLL Pitch count tracking form by the game's official scorekeeper (designated by the home team).
 5. In the event of a discrepancy between teams or coaches, the count from the official scorekeeper will be the ultimate authority.
 1. When there is an agreement between the two managers that does not match the scorekeeper tally, the manager's total will be used .
2. Immediately following each game, the NTLL Pitch count tracking form will be completed and signed by each Manager and the Official Scorekeeper.
 1. Once the NTLL Pitch count form has been signed by three parties, this becomes the one and only Official Record, and is not subject to change.
 2. It is the responsibility of each Manager to receive a duplicate copy of the form at the end of the game
 3. The two remaining copies of the form will be returned to the snack bar
 1. The original copy will be placed in a binder in the snack bar; one copy will be placed in the snack bar safe.
3. Managers will have access to the pitch count binder from the snack bar during snack bar hours.

All Stars

1. All Star Selection
 1. All players 11 and 12 years olds playing in Major Division are eligible for the Major All Star Team. 9, 10 and 11 Year Olds from either the Major or Minor Division shall be eligible for the 10-11 or 9-10 All Star Teams.
 2. All Major Division players will vote for the Major (11-12) All Star Team. Each player will receive a ballot and vote for nine players from the 11 and 12 year old players; the top seven vote getters will be named to the team. The remainder of the roster spots will be decided by ballot vote of Major Managers and one coach from each Major team.
 3. 10-11 and 9-10 All Star Teams will be decided by vote of the Major and Minor Division Managers and one Coach from each team.
2. All Star Manager Selection
 1. The Major All Star Manager will be decided by vote of the player members of the Major All Star team.
 2. The Managers for the 10-11 and 9-10 All Star Teams will be decided by a vote from members of those respective teams.
 1. Coaches for each team may be selected by the All Star team Manager from the pool of all REGISTERED Managers and Coaches from the Major and Minor Division regular season teams, and approved by the NTLL Board.

Junior Baseball Division Rules

1. Junior Division shall abide by all Little League rules and District 27 inter-league play guidelines.
2. If batting all players on roster, players should not sit on the bench for more than one consecutive inning, utilizing free substitution rules for defensive positions.

3. If batting 10 players, Little League "Minimum Play" requirements prevail.
4. NTLL Junior Division All Star teams will consist of 13 players. All players from the Junior Division will vote for 10 players to be members of the Junior All Star team, with the top eight vote-getters to be placed on All Star Team. The remainder of the roster will be selected by Junior Division Managers and Junior Division Player Agent.

Major Baseball Division Rules

1. The ages for this division shall be 11 and 12 years of age as defined by Little League Int'l. Exceptions will be made to allow 10 year olds to play in this division pending board approval. All 12 year old players must play in the Major Division, unless waived by District Administrator.
2. PLAYOFFS: A double elimination tournament will be held at the end of the season. All teams in the division will participate. The pairings will be determined by final division standings based on season win total. Example: Teams 4 & 5 will have a "play-in" game. Team 2 & 3 will play, and Team 1 will play the winner of the game between Team 4 & 5. The winner of the tournament will be the division champion.
3. Standings Tie-Breaker Criteria:
 4. Win Total
 5. Head to Head Wins
 6. Coin Toss.
7. "Regulation Games": Games must play the regulation number of innings (3 ½, if the home team is leading, or 4 complete innings) to count towards the official standings.
8. Major division will be redrafted for the 2011 season.
9. Games played on weekdays will be called at dusk by the umpire. The umpire is the only person with the authority to determine when a game is called by darkness.
10. *THERE IS NO TIME LIMIT ON MAJOR DIVISION GAMES.*
11. All tied major games that affect standings for tournament seeding must be played out.
12. *Division tournament seedings will determine HOME TEAM throughout the tournament. HOME TEAM will always be the team with the better regular season record, regardless of outcome of prior tournament games.*

Minor Baseball Division Rules

1. The ages for the Minor Division shall be **9 and 10 years of age** as defined by Little League Int'l.
 1. Age exceptions may be allowed with approval of the Board.
2. Saturday games starting at 1:00 & 2:00 pm will not start a new inning after 2 hours; Saturday games starting at 3:30 & 4:30 pm will not start a new inning after 2 ½ hours.
3. An offensive team's half of the inning is complete once they have recorded three (3) outs or they have scored five (5) runs in the inning.
 1. A play that records any run in excess of 5 will play through to completion, but no more than 5 runs will be recorded for any given inning.
 2. The 6th inning (and any successive extra inning) will be allowed unlimited runs by each team.
4. The batting order shall be such that every player is listed in a continuous order. This may not be changed once the game has started. Players may change positions on the field, but the batting order will remain the same. Players arriving late are placed in the last position in the original batting order. If a player leaves a game early his spot is skipped over in the line up. It is not an automatic out.
5. One (1) adult Manager/Coach is allowed in each coaches box. If a team, on that day has only one (1) manager/coach, he or she must coach from the box next to the team's dugout.
6. PLAYOFFS: A double elimination tournament will be held at the end of the season. All teams in the division will participate. The pairings will be determined by final division standings based on season total win/loss record.
 1. Overall Wins
 2. Head to Head Wins
 3. Coin Toss.
7. Games played on weekdays will be called at dusk by the umpire. The umpire is the only person with the authority to determine when a game is called by darkness.
8. Players shall not sit on the bench for more than one consecutive inning and not more than a total of 2 innings in a regulation game. Players must play an infield position (P, C, 1B, 2B, SS, 3B) for at least one full defensive inning (3 outs or 5 runs). Infield play requirement must be fulfilled within the first 4 innings. Defensive mandatory play rules

stated above can be waived if a player arrives after game time or leaves prior to the commencement of the 4th inning. In this situation, a player must not sit on the bench for more than one consecutive inning. Note: A player who is absent for part of an inning is considered absent for the full inning. Absences will not be considered as an inning on the bench.

9. All protests in Minor Division must be resolved before the next pitch.
10. *Division tournament seedings will determine HOME TEAM throughout the tournament. HOME TEAM will always be the team with the better regular season record, regardless of outcome of prior tournament games.*

Farm Baseball Division Rules

1. The ages for this division shall be **7 and 8 years of age** as defined by Little League Int'l.
 1. Age exceptions may be allowed with approval of the Board.
2. Farm games will begin no new inning after 1 ½ hours from scheduled game time on Saturdays.
 1. EXCEPTION - Saturday games starting at 1:00 & 2:00 pm will not start a new inning after 2 hours; Saturday games starting at 3:30 & 4:30 pm will not start a new inning after 2 ½ hours.
3. An offensive team's half of the inning is complete once they have recorded three (3) outs or they have scored four (4) runs in the inning.
4. The pitching rubber shall be set at forty one (41) feet from the back of home plate..
5. The infield fly rule does not apply.
6. One (1) adult Manager/Coach is allowed in each coaches box. If a team, on that day has only one (1) manager/coach, he or she must coach from the box next to the team's dugout.
7. The batting order shall be such that every player is listed in a continuous order. This may not be changed once the game has started. Players may change positions on the field, but the batting order will remain the same. Players arriving late are placed in the last position in the original batting order. If a player leaves a game early his spot is skipped over in the line up. It is not an automatic out.
8. The Defensive team will position ten (10) players on the field, to include four outfielders positioned on the outfield grass at the time the ball is pitched.
9. Players shall not sit on the bench for more than one consecutive inning and not more than a total of 2 innings in a regulation game. Players must play an infield position (P, C, 1B, 2B, SS, 3B) for at least one full defensive inning (3 outs or 4 runs). Infield play requirement must be fulfilled within the first 4 innings. Defensive mandatory play rules stated above can be waived if a player arrives after game time or leaves prior to the commencement of the 4th inning. In this situation, a player must not sit on the bench for more than one consecutive inning. Note: A player who is absent for part of an inning is considered absent for the full inning. Absences will not be considered as an inning on the bench.
 1. Failure to comply with this rule shall be cause for the Manager to face disciplinary action, up to and including suspension.
10. On a steal situation of 2nd or 3rd base, the runner can advance a maximum of one (1) base per pitch, regardless of overthrow(s).
11. No stealing of home.
12. Farm Division will be exclusively PLAYER Pitch for the entire season.
13. Regular Season (thru April 2nd, 2010) "No Walks" Rule: In the case where a batter receives 4 balls from the pitcher prior to putting the ball in play or striking out, a walk is not issued. The batting tee will be placed on home plate by the umpire. The pitcher must maintain his position with in the dirt of the pitching mound. The batter is allowed 3 swings at the ball to put it in fair territory. If the batter fails to put the ball in play on those 3 attempts, it shall be considered the same as a strike out. Note: Players will be awarded first base on walks after April 2nd.
14. Farm Division will play scheduled games during the season without concern to specific division standings and have no mid season playoffs. After the last scheduled game, each team will commence into a Double Elimination Tournament. It will be determined which teams play each other by drawing the team names from a hat.
 1. *Throughout the Farm Division Tournament, the HOME TEAM will be determined by coin flip prior to the start of each game.*
15. All protests in Farm Division must be resolved before the next pitch.

Rookie Baseball Division Rules

1. The ages for this division shall be **6 and 7 years of age** as defined by Little League Int'l.
 1. Exceptions to age specifications above must be approved by the NTLL Player Agent Committee.
2. *A standard Rookie Division game will be three complete innings. Additional innings may be played if time and daylight permits, up to a maximum of six innings. Under no circumstances should a game continue which may delay the start of the next scheduled game.*
3. Rookie games will begin no new inning after 1 ½ hours from scheduled game time on Saturdays.
4. *HOME TEAM will be responsible to provide "Game Balls", to include at least two new baseballs. Baseballs will be returned to the HOME TEAM at the conclusion of the game. It is recommended that 4-5 "Game Balls" be used to help maintain the pace of the game.*
5. The offensive team bats until three outs have been recorded or the entire batting line up has come to bat one time, whichever comes first. NOTE: Score is NOT kept in this Division, therefore the four Run Rule does not apply.
6. Only Board approved Managers and Coaches are allowed on the field during play. 1 additional adult must be in the dugout. No one under age 16 should be permitted in the dugout.
7. No baserunner may leave the base until the ball is hit. If so, the ball is called dead and the play is over.
8. Managers and Coaches will handle all Umpiring from their respective positions on the field during play.
9. *Each team shall be limited to three coaches on the field of play, including one coach pitching or utilizing the pitching machine.*
10. The offensive Manager or Coach shall pitch to his or her own team through March 19th. After March 19th, the offensive Manager or Coach will pitch to his or her own team utilizing the PITCHING MACHINE provided by NTLL. Each batter shall receive a maximum of (5) pitches except as noted below. If the batter has not hit the ball in play after the 5th pitch*, the batter will have three attempts to put the ball in play off a tee**. Balls and strikes will not be kept. Walks are not allowed. Any batter struck by a pitched ball will NOT be awarded first base, instead, a "No Pitch" will be called.
 1. *Note - If the 5th pitch results in a foul ball, the batter will receive one additional "coach pitch". Subsequent foul balls will continue to extend the at-bat by one pitch.
 2. **Note - If the ball is not put in play after three attempts off the tee, the player shall return to the dugout and an out shall be recorded.
11. *The front of the pitching machine shall be set at 41' from the back of home plate.*
12. Regular game rules should apply on defensive plays; if a defensive team records an out, the base runner shall return to the dugout.
13. There will be no base advancement of runners on overthrows. There will be no stealing of any base at any time, including passed balls.
14. Teams may play with ten (10) defensive players on the field. If a team is fielding ten (10) players, at least four (4) players must be positioned in the outfield.
15. Managers & Coaches are to stop runners from advancing when appropriate. Examples: When a ball that has been hit to the outfield returns to the infield. When a catcher has the ball, don't send a runner into a tag.
16. The batting order shall be such that every player is listed in a continuous order. This may not be changed once the game has started. Players may change positions on the field, but the batting order will remain the same. Players arriving late are placed in the last position in the original batting order. If a player leaves a game early his spot is skipped over in the line up. It is not an automatic out.
17. *Defensive alignments are to follow normal baseball playing concepts. Infield positions should be played with one player stationed at each position. All remaining defensive players should be stationed behind the infielders in an "outfield" position. Outfielders are not required to be placed on outfield grass, but must be stationed behind the four normal infield positions.*
18. ~~Players shall not sit on the bench for more than one consecutive inning and not more than a total of 2 innings in a regulation game. Players must play infield positions (P, 1B, 2B, SS, 3B) for at least one full defensive inning (3 outs or 4 runs) and outfield positions an equal number of innings each game.~~
 1. Failure to comply with this rule shall be cause for the Manager to face disciplinary action, up to and including suspension
19. Rookie Division will have no mid season playoff or end of the season tournament. This Division shall be noncompetitive and have no concern to specific Division standings. At the end of the season, all players will receive a participation trophy. No Official score will be kept.

Tee Ball Baseball Division Rules

1. The ages for this division shall be **4, 5 and 6 years of age** as defined by Little League Int'l.
 1. First time players age 4 or 5 are required to play Tee Ball.
 2. Exceptions to age specifications above must be approved by the NTLL Board.
2. Tee Ball games will begin no new inning after 1 hour 15 minutes from scheduled game time on Saturdays. *There is no time limit for games played on weekdays.*
3. A standard Tee Ball game will be *two* complete innings. Additional innings may be played if time and daylight permits, up to a maximum of six innings. Under no circumstances should a game continue which may delay the start of the next scheduled game.
4. *HOME TEAM will be responsible to provide "Game Balls", to include at least two new baseballs. Baseballs will be returned to the HOME TEAM at the conclusion of the game. It is recommended that 4-5 "Game Balls" be used to help maintain the pace of the game.*
5. Only Board approved Managers and Coaches are allowed on the field during play. 1 additional adult must be in the dugout. No one under age 16 should be permitted in the dugout.
6. Managers and Coaches will handle all Umpiring from their respective positions on the field during play.
7. All players present at the game will bat each inning. An inning will be considered complete when all batters in the lineup have hit. Before the last batter hits, "LAST BATTER" should be called to alert all coaches that the inning will be complete regardless of the outcome of the at bat.
8. *Each batter shall receive a maximum of (5) pitches except as noted below. If the batter has not hit the ball in play after the 5th pitch*, the batter will have three attempts to put the ball in play off a tee**. Balls and strikes will not be kept. Walks are not allowed. Any batter struck by a pitched ball will NOT be awarded first base, instead, a "No Pitch" will be called.*
 1. **Note - If the 5th pitch results in a foul ball, the batter will receive one additional "coach pitch". Subsequent foul balls will continue to extend the at-bat by one pitch.*
 2. ***Note - If the ball is not put in play after three attempts off the tee, the player shall return to the dugout and an out shall be recorded.*
9. Regular game rules should apply on defensive plays; if a defensive team records an out, the base runner shall return to the dugout.
10. All players will hit off the tee prior to April 3rd. Coach pitch will begin starting with games played on April 5th and beyond.
11. Managers & Coaches are to stop runners from advancing when appropriate. Examples: When a ball that has been hit to the outfield returns to the infield. When a catcher has the ball, don't send a runner into a tag.
12. Every player should be played in an infield position (P, 1B, 2B, 3B or SS) at least one inning per game.
13. *Defensive alignments are to follow normal baseball playing concepts. Infield positions should be played with one player stationed at each position. All remaining defensive players should be stationed behind the infielders in an "outfield" position. Outfielders are not required to be placed on outfield grass, but must be stationed behind the four normal infield positions.*
14. There are no protests allowed in the Tee Ball Division.